Treasure Valley Scout Reservation



2025 Leader's Guide 1926 - 2025

Scouting America

Heart of New England Council



Table of Contents

From the Director	5
Mission Statement of Treasure Valley	6
About Treasure Valley	6
Non-Discrimination Policy	6
How to Participate at Treasure Valley Scout Reservation	7
Traditional Troop Camping	7
Provisional Camping	7
Counselor In Training (CIT)	8
Preparing for Camp	9
Camp Fees	9
Adult Leader Fees	9
Refunds	10
Reservations	10
Virtual Pre-Camp Orientation Meetings	10
Medical Form Submissions & Unit Roster	10
Unit Photos	11
Camperships	11
Accommodations	11
The Treasure Valley Program	13
Program Structure	13
Selecting Merit Badges	14
Extra Help	14
Partial Merit Badges	14
Unit Development Period	14
Evening Programs	14
Specialty Weeks	15
Camp Program Areas	16
Aquatics	16
Brown Sea Island (BSI)	17
Treasure Valley Philosophy on Rank Advancement	17
COPE	18
ECON	19
The Farm*	20
Electricity & Technology (ElecTech)	21
Field Sports & Health	22
Shooting Sports	23
Handicraft	24
Scoutcraft	25
Trading Post (The Post)	26
East Lodge Museum*	27
Vocational Technology (VocTech)	28
Additional Programs:	29

ATV - All Terrain Vehicle Rider Course	29
2025 Merit Badge Schedule	30
2025 Weekly Program Schedule	32
Adult Leader Programs	33
Leader Amenities	33
Volunteer Opportunities	33
Daily Leader Meeting	34
SPL Meeting	34
Flags	34
Religious Services	34
The Order of the Arrow at Treasure Valley	35
Camp Awards	36
Area Awards	36
Honor Camper Award	36
Honor Unit Award	36
Baden-Powell Patrol Award	36
Golden Broom Award	36
Camp Operating Policies	38
Leadership at Treasure Valley	38
The Role of Your Unit Leadership	38
The Role of the Camp Staff	38
Arrival & Departure	39
Sunday Arrival	39
End of Week Departure	39
Provisional Check in and Check Out	39
Communication	40
Telephone	40
Website	40
Camp e-Mail	40
Remind App	40
Postal Mail Service	41
General Information	41
Dining Services	41
Dietary Restrictions	42
Refrigeration	42
Bike Policy	42
Lost and Found	43
Sunscreen and Insect Repellant	
Latrines	
Showers & Restrooms	
Bare Feet	
Homesickness	
Sleep	44

Buddy Tags/Buddy System	44
Swim Classification Procedures	44
Camp Safety Policies	45
Camp Emergency Procedures	45
Drills	45
Weather Emergency	45
Lost Camper/Bather	45
Parental Rights	45
Discipline Policy	45
Pets	45
Sheath/Throwing Knives/Stars	45
Campsite Fire Safety	45
Fireguard Plan	46
Animal Control	46
Prohibited Items and Unacceptable Behavior	46
Youth Protection	47
Two Deep Leadership	47
Adult Behavior	47
Scouts Leaving Camp	48
Intrusion of Unauthorized Persons	48
Verification of No-Shows	48
Vehicles in Camp	48
Medical Standards	49
Medical Staff	49
Medical Forms	49
Personal Medication at Camp	49
Insurance	49
Injuries and Illnesses	50
Trips to the Hospital	
Mental, Emotional, and Social Health (MESH) Policy	50
Accommodating Individual Needs	
Packing List	
Treasure Valley Hymn	
Camp Map	

Treasure Valley Scout Reservation and the Heart of New England Council, Inc. comply with all Massachusetts Department of Public Health regulations pertaining to Recreational Camps and are licensed by the Oakham Board of Health. All camping programs at TVSR employ full time health professionals that are licensed by and meet all requirements of the Commonwealth of Massachusetts.

From the Director

Dear Campers, Adult Leaders and Parents/Guardians,

I speak on behalf of the entire staff when I say we are looking forward to beginning our 100th Anniversary celebration in 2025. Though Treasure Valley was officially purchased on February 2, 1926, the summer of 2025 marks our 100th summer season of Scout camping on these historic grounds. We look forward to celebrating this century of fun, adventure, and achievement with all of you. I am proud to be returning as camp director for my fifth summer as we mark this important milestone in our history. This camp is my home away from home and spending the summer with my incredibly talented staff and all of you is truly an honor.

Regardless of whether this is your first summer or your 50th summer, we welcome you and want to say how excited we are to have you stay with us. Our Program Director, Harrison Ganong, has returned for his second summer and has been busy planning the 2025 program with the area directors. Our staff will keep the fun going every day from early morning until the sun goes down. It is our hope that our hospitality will keep you returning year after year.

Every summer, we have the honor of getting to provide an outdoor environment in which Scouts can thrive through the development of new relationships, hand-on learning opportunities, and experience a feeling of safety and belonging in the 1,400 acres of Treasure Valley Scout Reservation. Every summer, TVSR has the opportunity to impact every Scout, Scouter, staff member, and adult volunteer that comes through our gates. Nothing brings us greater joy than opening our gate for the 2025 season.

Thank you for allowing Treasure Valley Scout Reservation to help you build your Scouting legacy this summer. Down the road, when looking back at the summer of 2025, we hope that your first thoughts include the unforgettable memories that were made, spending this summer with us in the Valley.

Yours in Scouting,

Kelly

Kelly Stickney Camp Director director@tvsrscouting.org



Treasure Valley Scout Reservation
C/O Heart of New England Council, Scouting America
394 Pleasantdale Rd.
Rutland, MA 01543

For quick access to files and links, visit TVSR Mobile Here

Mission Statement of Treasure Valley

It is the mission of the Staff and Volunteers of Treasure Valley Scout Reservation to aid Scouts of all kinds in their discovery of adventure. To provide them the opportunity to develop and display effective leadership and self-governance throughout their lives. And through camping, exploring, and experiencing the outdoors, become the leaders of tomorrow.

About Treasure Valley

Since its founding in 1926, Treasure Valley Scout Reservation (TVSR) has been a renowned leader in innovative outdoorsmanship. For nearly a century, the camp has provided an exciting program for which Scouts can build their adventure. In addition to Scout programs, the Reservation continues its commitment to Scouting methods and innovation through the addition of our 6 and 2 Megawatt solar farms, providing sustainable energy to the local community, installation of solar lighting in campsites, replacement of worn shingle-roofs with lasting metal ones, and more. "Treasure Valley East", on the eastern side of Browning Pond, is home to our Scout Resident Camp. There are many campsites complete with solar powered lighting systems courtesy of Worcester Polytechnic Institute, several shooting sports ranges, the Carr Waterfront, and many other program areas. In addition, TVSR is open year-round for Council and District events as well as rentals to Scouting Units and other non-profits. We offer several buildings as rental opportunities for units looking for an outdoor location with ample space and resources. Based on availability we also offer many of our summer campsites for rent as well. In addition to summer camp and Scouting activities throughout the year, TVSR provides the venue for a variety of events and activities for non-Scouting groups and is available for rental where applicable.

Learn more about year-round rental opportunities <u>Here.</u>

Non-Discrimination Policy

The Heart of New England Council of Scouting America operates in compliance with all relevant laws, codes, ordinances, statutes and regulations. The Council does not unlawfully discriminate with respect to employment, volunteer participation or the provision of services, on the basis of race, color, creed, religion, national origin, gender, sexual orientation, age, ancestry, or disability status, veteran status, marital status, or political affiliation. The Council policy forbids sexual harassment. The council has the right to exclude membership to those whose behavior is inappropriate for the defined mission and values of the Council.

Treasure Valley Scout Reservation Administration Team 2025

Camp Director - Kelly Stickney - director@tvsrscouting.org

Assistant Camp Director - Jay Gormley - <u>jay.gormley@hnescouting.org</u>

Ranger - Matt McLaughlin - matt.mclauglin@scouting.org

Program Director - Harrison Ganong - program@tvsrscouting.org

Operations & Logistics Director - Nick Hunter - nick.hunter@hnescouting.org

Camp Commissioners - Kalea Gormley & Alex Wheeler

Business Manager - Tyler Finney - tyler.finney@hnescouting.org

CIT Director - Michael McQuaid - mfm3981@comcast.net

Health Officer - Kelly Ann Walsh - medical@tvsrscouting.org



How to Participate at Treasure Valley Scout Reservation

Traditional Troop Camping

Most Scouts will attend camp with their Scout troop. Troops from across New England and beyond choose a week of camp that best suits their unit, and attend camp that week, checking in on Sunday, and departing on Saturday. The Troop and Patrol leadership is always in control of their Scouts, and are free to utilize the resources made available at Scout Resident Camp to develop a program that best suits their Scouts.

Provisional Camping

The Scouting program is built around the unit experience, and at Treasure Valley, we are committed to providing every Scout with a high-quality camp experience, whether they attend with their unit or on their own.

For those attending camp independently, we offer the Provisional Scout program. Provo is a dedicated unit made up entirely of Scouts from different troops, welcoming any Scout for any week. Guided by a team of enthusiastic senior staff and led by its own youth leadership, the Provo program fosters a strong sense of camaraderie, allowing Scouts to form lasting friendships while experiencing everything Treasure Valley has to offer. By the end of the week, it may feel like they've been together all summer.

Scouts choose the Provo program for many reasons—whether they couldn't attend with their unit, want to participate in one of our exciting specialty programs, or simply wish to return for another week of adventure. Whatever the reason, every Scout is invited to join Provo for an unforgettable camp experience.

This summer marks Treasure Valley's 100th season, and we have set an ambitious goal: 100 Provisional Scouts for our 100th summer. Be part of history and help us reach this milestone!

To register for our Provisional Scout program, click the link below. Take advantage of our special Week 1 & 5 and Encore Camper discounts!

Provisional Registration 2025

Counselor In Training (CIT)

Announcing the Centennial CIT Corps for Treasure Valley 2025!

Treasure Valley celebrates its 100th summer in 2025! If you have Scouts who will be 14 or 15, but not yet 16 by the summer of 2025, Treasure Valley has a great opportunity for them: the Centennial CIT Corps! The goal of this program is to produce outstanding camp staff members for our next 100 summers. Benefits of joining the Centennial CIT Corps include:

- Opportunity to see if camp staff life is something they would be interested in for a future summer.
- Learn the entire physical layout of Treasure Valley, including areas seldom seen by campers.
- Expand their knowledge of the rich history, culture, and traditions of Treasure Valley.
- Improve their understanding of the camp program and become more familiar with the program and service areas.
- Learn camp staff regulations, policies, and expectations.
- Learn camp standards such as Youth Protection, safety protocols, and emergency procedures.
- Learn camper-related skills including instructional techniques and positive behavior management.
- Additionally, they will be encouraged to have some fun, using the many resources of our great camp!

Eligibility: To participate in the TVSR Centennial CIT Corps, a Scout must be a registered member of Scouting America in good standing with a Troop or Venture Crew.

Age Requirement. A Scout must be 14 or 15 years of age, but not yet 16, as of June 29, 2025. Those 16 years of age and older are not eligible for CIT and are encouraged to apply for camp staff.

Attendance. Those 14 years of age may attend for one week to get a taste of camp staff life, but we highly recommend choosing two weeks to get the full benefits of the program. Those 15 years of age are expected to attend for two weeks. The two weeks do not have to be consecutive if this is necessary to accommodate family or Scout unit plans.

Fee. The cost of the program is \$150 per week, or \$300 for two weeks. Fee is payable by check upon arrival at camp.

For more information about our CIT program and to access the online application, please click HERE.

Preparing for Camp

Camp Fees

Camp fees for the 2025 summer camping season are:

Program and Fees	Before May 1, 2025	After May 1, 2025
Camper attending with unit*	\$565	\$595
Provisional Camper	\$565	\$565
Encore Provisional Camper**	\$465	\$465

^{*}Webelos crossovers who join the unit after the early bird deadline will only be charged the early bird fee.

The Provisional Unit is for Scouts not attending when their home unit attends, or attending additional week(s) before or after their home unit attends camp. The camp staff provides qualified adult leadership for the Provisional Unit.

ALL ADULT AND YOUTH CAMP PARTICIPANTS MUST BE REGISTERED MEMBERS OF SCOUTING AMERICA - NO EXCEPTIONS

Adult Leader Fees

Two adult, registered leaders are required to be in camp at all times with every unit; two adult leaders therefore may attend Treasure Valley for free. Additional free adults are offered to units based upon the number of youth in camp. Additional adults are \$150 per person. À la carte meals are available for purchase by partial week adults, visitors, and guests. All additional meals are \$10 each. Please see the clerk in Magee to purchase these meals once at camp.

Scouts	Free Adults
0-20	2
21-30	3
31-40	4
41-50	5
51-60	6

^{**}Encore provisional campers are those who have attended camp for one week and want to return for an additional week(s) of camp.

Refunds

The following information applies to all summer camp programs at TVSR. Campsite deposits are non-refundable, but may be either applied to the balance of camp fees due, or rolled over to the following year.

- Refund requests must be submitted to the Camp Director at least **two** weeks prior to the start of the camp week for which you have registered.
- Requests must include the Scout's name, unit, the camp session, and an explanation for their absence.
- Refunds will not be given for cancellations after this date except under extenuating circumstances (serious illness, family death, summer school, custody issues, and reasons that don't involve choice).
- A Scout who becomes ill or injured during camp may receive a prorated refund as determined by the Camp Director
- Refunds will not be granted for scheduling conflicts, no-shows or weather..
- Refunds will not be granted to Scouts who leave camp by their own choice, or are asked to leave camp because of behavioral issues.
- Summer camp registrations may be transferred to an alternate session, if space permits, without penalty. Fees may be transferred from one Scout to another within the same unit.
- The Heart of New England Council reserves the right to withhold an administration fee of \$50.00 for any refund given.
- Refunds will be made to the unit (or if attending Provisional to the individual) who made the original payment.

Reservations

To reserve a week of camp for your unit, a \$250 deposit, accompanied by a Unit Reservation Form, should be given to the Camp Director or to the Council Service Center by October 1st of the year preceding your desired attendance. Please note that units who had secured a reservation through a deposit prior to October 1st, and later choose to withdraw forfeit their right to a refund.

Treasure Valley has sites designed for units of all sizes. A unit in a particular site and week this summer will be given priority for that site and week next summer. Although every effort will be made to accommodate your preferred choice of campsite, we reserve the right to relocate units to a campsite that will better accommodate the number of Scouts attending camp from that unit. Sites will be confirmed after the pre-camp meeting two weeks prior to your arrival.

Virtual Pre-Camp Orientation Meetings

We invite Unit Leaders and Senior Patrol Leaders to join us virtually on Monday night, two weeks before the arrival of their unit to camp. You will receive a zoom link meeting invitation the week prior to your meeting. This meeting will begin at 6:30pm. The Camp Administration will discuss any final information that you will need for your upcoming week of camp. The dates for these meetings are:

Sessions of Camp 2025		Pre-Camp Orientation Meeting
Week One	June 29 - July 5	Monday, June 16
Week Two	July 6 – July 12	Monday, June 23
Week Three	July 13 – July 19	Monday, June 30
Week Four	July 20 – July 26	Monday, July 7
Week Five	July 27 – August 2	Monday, July 14

Medical Form Submissions & Unit Roster

It is REQUIRED that Unit Leaders submit health forms at least two weeks prior to your check in at camp. Since our pre camp meetings are virtual, feel free to drop them off in person during business hours to the council office before June 20th. After June 21st, you may drop them off to the camp office (Magee Lodge) between the hours of 9am and

7pm. Failure to submit all medical forms at least two weeks before check-in will result in delayed processing. If we do not have your forms two weeks ahead of your arrival, your unit will be the last to be medically screened and the last to complete swim checks, regardless of the order in which you arrive at camp. The medical form check-in process can be time consuming and a sure way to make it as efficient as possible is to have our nursing staff check over each form in advance.

All Medical Forms must be completed, **printed** and submitted with the provided roster.

NEW FOR 2025: We will be trialing a new Unit Roster and Merit Badge submission format. The document, as well as more information, will be shared with each unit by May 1st.

Unit Photos

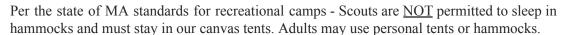
Treasure Valley Scout Reservations uses Brendan Odom Photography. These unit photos will be taken around dinner time one evening during your week at camp. Units may be photographed in your Class A uniform or any Class B of your choice. <u>Unit Photo Form</u> and payments must be submitted at the time your photo is taken.

Camperships

No Scout shall miss the opportunity to attend summer camp because their family lacks the ability to pay full price. A limited number need-based financial assistance camperships are available directly from Heart of New England Council for this purpose. We strongly encourage Unit Leaders to investigate local funding sources before applying for council camperships. This extends the number of camperships that can be provided to deserving Scouts throughout this council. Camperships are awarded on a first-come, first-serve basis. An application can be found on the camp website at Campership Application. All applications must be received no later than April 1st. Campership recipients and their unit leader will receive notification by April 15.

Accommodations

Each campsite features a hard roof shelter complete with a solar-powered lighting system, picnic tables and bear boxes. Each site also has a latrine with two composting toilets, also lit by solar panels for easy navigation in the night. Our canvas tents have two canvas cots each. Your camp commissioner will stop by daily to check on your site, provide toilet paper, paper towels, hand soap and cleaning supplies. Bring a mug! - We will be by every morning before breakfast with hot coffee for the leaders. Units should bring their own first aid kit, trash can and bags, snacks, water jugs, flags and ax yard tools. Power for charging electronic devices is available at the East Lodge and Leader's Lounge. Portable batteries for CPAP machines or medical devices are available upon request.











The Treasure Valley Program

Treasure Valley Scout Resident Camp is designed to offer Scouts an unforgettable week of growth, discovery, and adventure. For 100 years, Treasure Valley has provided a program that strikes the perfect balance between fun, achievement, and exploration, featuring innovative outdoorsmanship, patrol-centered activities, and a variety of exciting events and special opportunities.

When Scouts arrive at camp, they pass under a gate inscribed with the words: "Through these gates pass the leaders of tomorrow." This guiding principle shapes every program decision, ensuring each day challenges Scouts to become the best version of themselves. The camp experience fosters personal growth, collaboration with fellow Scouts both within and outside their units, and the development of leadership skills that extend beyond camp to their communities and the wider world.

The program at Treasure Valley is designed to supplement—not replace—the Troop and Patrol experience by adding skilled instruction and unique opportunities for adventure, achievement, and fun that can only be found at camp. Our staff is dedicated to making every activity hands-on, engaging, and informative, leaving behind the traditional classroom approach in favor of experiential learning. Scout camping is not separate from the troop's normal operations but serves to strengthen the unit. Troops that attend camp together return home stronger, more cohesive, and better prepared to grow as a unit.

As the heart of the Scouting method, the patrol system is central to our philosophy. Scouts should arrive at camp organized into patrols and continue to function that way throughout their stay. Troops are encouraged to empower their Scouts to run their own programs through their patrol leaders and senior patrol leader, reinforcing leadership skills and teamwork. By embracing the patrol method and engaging in unit-driven activities, troops leave camp stronger than when they arrived.

Treasure Valley is dedicated to providing an exceptional experience for both Scouts and leaders. Your feedback is important to us, and we encourage you to share your thoughts. If you need assistance during the week or have ideas for activities or programs, please don't hesitate to reach out to one of our administrators, who will be happy to help ensure your time at camp is truly remarkable.

As we celebrate Treasure Valley's 100th summer, we remain committed to shaping the next generation of leaders through meaningful experiences, lasting friendships, and the spirit of adventure that has defined our camp for a century.

Program Structure

During their week at camp, Scouts will have near constant opportunities to refine their Scouting skills while building lasting friendships and strong bonds. The Treasure Valley program kicks off each morning with two structured merit badge sessions, providing Scouts the opportunity to explore topics that spark their interests. In the afternoon, Scouts engage in a third and fourth merit badge session, followed by an open program in the evening. Throughout the week, Scouts can push themselves to earn additional merit badges, dedicate extra effort to challenging requirements, or embark on a personal project in their favorite program area, ensuring a well-rounded and rewarding experience.



Selecting Merit Badges

Selecting a merit badge depends on a variety of factors – the Scout's age, abilities, and the unit's year-round program. Each Scout's schedule should be challenging and push the Scout towards developing initiative, follow-through, and ultimately success with completion of the merit badge. We strive to ensure that Scouts always receive their choice in badges, though we may move periods to reduce class sizes for the best instruction possible. Some sessions may be attendance-limited based on space available and safety demands. Our merit badge registrar may also reorder a Scout's badges so they get the same badges they selected but with a more manageable class size. This ensures each Scout receives the badges they want. To assist in this process, unit leaders should try and limit the number of their Scouts that they place in the same session at the same time.

Some badges may have additional requirements, such as extra supplies, outside work, or specific age or weight prerequisites. Detailed information for each badge, including these requirements, can be found in the Program Areas section.

The merit badge selection form must be completed for each Scout attending camp prior to the pre-camp meeting to ensure adequate space in each merit badge class. We will be trialing a new merit badge selection form this year, combined with the unit roster, which will be available on TVSR Mobile by May 1st.

Extra Help

If a Scout is having trouble with any merit badge, we will give them the help they need. Leaders are encouraged to visit each Scout's merit badge counselor on a daily basis. Counselors will share with the unit leaders each Scout's progress and attendance record at classes. It is important that any problems with a merit badge be brought to our attention as soon as possible.

Partial Merit Badges

When a Scout presents a "partial" to the merit badge counselor, the work previously done will be accepted after the counselor confirms the Scout's knowledge. A partial is good from the date the Scout earns it until they turn 18 years old. Partials can be worked on during regular merit badge times when said badge is offered, or during scheduled times during open program. Each situation is handled differently, so discuss the partial with the Program Director or an area director.

Unit Development Period

We keep our campers very busy at Treasure Valley, and the week is over in a blink of an eye. The unit development period is time we are giving back to the unit leaders to spend time with their Scouts to work on their own program. You can spend it helping Scouts with merit badges, rank advancement or just use it to relax and enjoy the camp.

Evening Programs

Every evening, a mix of open programs and structured activities will take place. Scouts will be able to move freely to any activity of their choosing.

Jabberguzzle

Our final night of program will begin this year at dinner with an exciting reimagining of the Jabberguzzle. In honor of Treasure Valley's 100th anniversary, we are expanding the Jabberguzzle into a larger, carnival-style celebration to close out the week in grand fashion. Dinner will be picnic-style, allowing Scouts to fully immerse themselves in the



festivities, which will feature new games, challenges, and activities alongside the traditional war canoe races. The celebration will continue throughout the evening, leading up to the closing campfire and bringing the week to a memorable and spirited end.

The official War Canoe Race Rules can be found **HERE**.

Specialty Weeks

If your unit happens to be attending one of the weeks below, your Scouts will be able to participate in the following programs. If you have a camper interested in these programs and your week doesn't coincide, encourage them to go provisional. They will earn some great badges and meet new people by being part of our Provo Unit, the Mohegans.

Celebrate the Fourth of July Week 1

Celebrate the Fourth of July at TVSR this summer! Enjoy special food, activities and entertainment as we celebrate our nation's independence.

Eagle Week July 27 - August 2

Note: This program is open to Scouts attending with a unit or to scouts attending as a Provisional. In either case, the Scout must register for Eagle Week below if they would like to participate. Provisional registration does not automatically enroll you in the Eagle Week program.

Join with others on the trail to Eagle and work on completing those Eagle-Required badges, and have fun doing it! Eagle week badges include Citizenship in the Community, Citizenship in the Nation, Citizenship in the World, Communications, Personal Management, and Family Life. This is also an excellent opportunity to learn about the Eagle project process with the dedicated leaders from Troop 161 in Sturbridge.

The Eagle week program will meet all morning. We will rotate through the badges based on the needs of the scouts attending 30- 45 min classes.

If a scout does not need the class we are teaching, they will have time to do the homework and research required for the badges they are taking. We will also give a life to Eagle workshop early in the week.

If a Scout wants to take a merit badge in camp in the afternoon they will be able to, as the leadership of the program will try to meet the needs of the scouts. By the end of the week, the Scout will need to sit down with one of the leaders and review their understanding of the material to be signed off.

Register here: TVSR Eagle Week 2025



Camp Program Areas

Treasure Valley features a wide variety of open program opportunities at our program areas, supported by key staff members with particular expertise in their program. Listed on the following pages are just some of the enjoyable program options offered in each area. At camp, watch for announcements about what each program area is offering each day.

Aquatics

Merit Badge	Difficulty	Comments
Canoeing	Moderate	Must pass the Swimmer test
Kayaking	Moderate	Must pass the Swimmer test
Lifesaving	Difficult	Must pass the Swimmer test. Recommended age of 14.
Motorboating	Moderate	Must pass the Swimmer test. Recommended age of 14.
Rowing	Moderate	Must pass the Swimmer test.
Small-Boat Sailing	Difficult	Must pass the Swimmer test.
Swimming	Moderate	Must pass the Swimmer test.
Snorkeling (Certificate)	Moderate	Must pass the Swimmer test.

Instructional Swim

Instructional swim time is available for any Scout who needs help improving their swimming skills. Both beginners and weak swimmers are encouraged to participate in this during the third block of program or during free block.

Polar Bear Swim

On Tuesday at 6:30am, the beginner's area will be opened for those Scouts and adult leaders who enjoy taking an early dip. This is strictly a "for fun" program.

Free Swim

The swimming area will be open so that Scouts and leaders have an opportunity to have fun, cool off, and enjoy a swim in the afternoon

Mile Swim

The mile swim award is given to those Scouts who can swim a mile in one attempt. Scouts begin the program during the first block Monday morning. This requires attendance every morning at practice to help prepare oneself for the Friday morning swim at 6:00am.

Open Boating/Swimming

Throughout the week, the waterfront opens to Scouts and leaders to have the opportunity to go boating or swimming. Canoes, rowboats, sailboats, kayaks, and paddle boards are available.





Brown Sea Island (BSI)

Brownsea Island is a special area in camp dedicated to helping new and younger Scouts build the essential skills needed to advance through the Tenderfoot, Second Class, and First Class ranks. Through hands-on instruction, Scouts will develop a strong foundation in fundamental Scout skills while also enjoying unique programs designed specifically for younger campers.

Throughout the week, our Brownsea Island staff will guide Scouts through the following rank requirements. While these skills will be taught, it remains the responsibility of Unit Leaders to assess proficiency and sign off on each Scout's handbook as they demonstrate competency.

Scout Rank Requirements:

1a-c, 1d-f, 2, 3, 4, 5

Tenderfoot Rank Requirements:

1c, 2a, 2c, 3a-3d, 4a-c, 5a-5c

Second Class Rank Requirements:

1b, 2a-g, 3a, 3c, 3d, 4, 5a-d, 6a-c, 6e, 9

First Class Rank Requirements:

1b, 3a-3d, 5a-d, 6a-e, 7a-d, 7f



Brownsea Island provides an immersive and supportive environment where Scouts can develop confidence, master key skills, and take meaningful steps toward their next rank—all while having a great time at camp!

Treasure Valley Philosophy on Rank Advancement

We will make sure our training of each young Scout is held to the highest standards – we will teach the Scouts the skills, but we will not sign books. It is up to the Unit Leader to validate the Scout's knowledge of the particular skill in question before he/she signs off the requirement. At the end of the week, each unit will receive a sheet with a list of skills that each Scout completed during their time at Brownsea Island

How It Works

The first year camper program at Treasure Valley is designed to get young Scouts familiar with camp, and teach them foundational Scouting skills. The BSI program will go through requirements from Tenderfoot to First Class as well as other pivotal lessons. The BSI program is two blocks and is designed to build community amongst our youngest Scouts.

Fingerprinting - A quick and fun bonus badge where Scouts learn the basics of fingerprinting and why it is used.

Music - A bonus badge in which anyone, no matter their previous knowledge of music, can learn the basics of performance and the history of music in America.



COPE

The COPE area at Treasure Valley Scout Reservation is the ultimate challenge for Scouts looking to test their strength, bravery, and teamwork. With high and low elements designed to push personal limits, this exciting program fosters confidence and collaboration. Open throughout the day for the Climbing merit badge, as well as early morning and evening programs, Scouts will have plenty of opportunities to tackle new obstacles, build resilience, and have fun in a supportive, adventurous environment.

Morning Program

"Rise and Rappel" will be offered one morning each week for those Scouts and Scouters who are interested in starting the day off high in the sky.

Evening Programs

Stop by the climbing tower in the evening for a number of great activities to test your climbing skills.

Merit Badge	Difficulty	Comments
Climbing	Moderate	Additional Free Block Necessary
Project C.O.P.E	Difficult	





ECON

Treasure Valley's Ecology and Conservation program is ideal for Scouts that are interested in anything related to nature. With over a thousand acres of property to use, Scouts take part in hands-on activities throughout their week. With animals on our property we are also able to offer a handful of agriculture badges. From experiencing the mystery of the Swamp Romp to making your own paper, our Ecology area is dedicated to suit your natural interests.

Merit Badge	Difficulty	Comments
Astronomy	Moderate	Scouts will stay up late with Ecology staff one night to observe celestial bodies.
Bird Study	Moderate	Scouts may not have ability to fulfill req. 5; complete before camp if possible
Environmental Science	Difficult	
Fish & Wildlife Management/Nature	Moderate	
Forestry	Easy	
Geology/Mining in Society	Easy	
Insect Study	Moderate	Req. 9, 10a OR 10b
Pulp & Paper	Easy	
Reptile & Amphibian Study	Moderate	Reptile: Req. 8a OR 8b

Mammal Study (Bonus Badge)

Scouts should plan to come to the ECON area twice during free blocks to complete this merit badge.





The Farm*

New this summer, we are excited to welcome farm animals back to Treasure Valley with the addition of The Farm to our diverse program areas! Located in the field between the main gate and the Health Lodge, this new space will feature chickens, goats, and maybe even pigs. Scouts will have the opportunity to learn about caring for animals and vegetation, gaining hands-on experience in a fun and educational setting. We can't wait to see this exciting new area come to life!

Merit Badge	Difficulty	Comments
Animal Science & Plant Science	Moderate	Animal Science Req. 6 may not be able to be completed entirely at camp Plant Science- Req. 8 cannot be completed entirely at camp
Gardening/Soil & Water Conservation	Moderate	Req. 2- Grow six vegetables & six flowers; must provide proof to counselor
Weather	Easy	



Electricity & Technology (ElecTech)

Located in the Mohegan Lodge, this STEM-based area will offer a wide range of opportunities where Scouts can explore different concepts and enhance their education through engaging activities. Scouts will have the option to choose from a variety of new, exciting hands-on experiences and activities and learn about future career paths in the subject matter. From learning how to solder to programming their own robot, Scouts will have a plethora of unique experiences to choose from in ElecTech!

Merit Badge	Difficulty	Comments
Animation	Moderate	
Communications	Moderate	Req. 7 & 8
Digital Technology	Hard	Req. 1 - Cyber Chip required
Electricity	Moderate	
Electronics	Moderate	Need Supply Kit - Approx. \$15
Energy	Moderate	Req. 4: 14-day log to record reduction of energy use at home.
Engineering	Moderate	
Graphic Arts*	Moderate	Req. 6
Nuclear Science*		
Photography	Moderate	Req. 1a: Must have Cyber Chip
Programming*		
Robotics	Moderate	
Space Exploration	Easy	Need Supply Kit - Approx. \$20



Field Sports & Health

Sports are the most fun when conducted in a safe manner. Our Field Sports & Health area provides the perfect mix for those Scouts who are athletically inclined, as well as for those who wish to learn more about properly treating the human body from a medical standpoint. Are you a fan of basketball? Come down to the Sports area for various basketball tournaments, which will be held by our staff throughout the week on our courts!

Merit Badge	Difficulty	Comments
Athletics & Sports	Easy	Athletics 3,5, & 8 cannot be completed at camp. Sports req. 4 & 5 cannot be completed at camp. Scouts should anticipate a partial in both of these badges
Dentistry*	Moderate	Req. 3
Emergency Prep	Moderate	Req. 1: Scouts must have the first aid merit badge to enroll in this class. Req. 2c & 8b: Scouts must prepare a family emergency kit.
First Aid	Moderate	Must have completed Req. 1 completed.
Fishing	Moderate	
Health Care Professions & Public Health	Moderate	Health Care - Req. 9: Serve as a volunteer at a health-related event/facility.
Personal Fitness	Moderate	Req. 6, 7, 8 - Scouts will receive a partial unless they provide proof of completion for the requirement.
Skating	Moderate	Follows the Inline Skating Requirements





Shooting Sports

The Treasure Valley Shooting Sports program prides itself on teaching Scouts how to safely and responsibly handle firearms. Ranges are staffed by NRA and National Camping School certified instructors and operate in accordance with the strictest safety rules.

Merit Badge	Difficulty	Comments
Archery	Moderate	Challenging skill requirements. Two block class
Rifle	Moderate	Two block class
Shotgun	Moderate	Scouts must weigh 125 lbs. Recommended age is 13+. Two block class.

Free Shoot

During free periods Scouts are encouraged to come to the shooting ranges and practice their skills. More information will be given the week of camp.

Personal Equipment Restrictions

Treasure Valley, per Massachusetts state standards, <u>cannot allow any individual to bring personal shooting equipment</u> to camp.

Cowboy Action Shooting

This program offers a fun and safe introduction to cowboy action shooting with pistols and rifles. While attending camp, Scouts and Venturers 14 years of age or older can take part in a special shooting experience with opportunities to shoot single-action .22-caliber pistols and lever-action .22-caliber rifles.

In various old-time western scenarios, Scouts play "good guys" who prove their accuracy by shooting at things like spinning metal targets where they hit the spinner target.

A special waiver for Cowboy Action Shooting is included in the 2025 TVSR health form. Any Scout who wants to participate must have a completed waiver and will receive a wristband that will allow entry into the area.





Handicraft

At Handicraft, every Scout can develop their creativity through performance and hands-on activities and projects. From woodworking to painting, and even theater, the Handicraft area provides a plethora of exciting and challenging opportunities. Scouts with a knack for board games, video games, and even card games will find their niche in the Game Design merit badge and activities offered throughout the week.

Merit Badge	Difficulty	Comments
Architecture	Moderate	Req. 1a: Tour your community and list different types of buildings.
Basketry	Easy	Scouts must purchase a kit to complete this class (approx. \$20)
Chess	Easy	
Game Design	Easy	
Inventing	Moderate	Req. 8
Leatherwork	Easy	Scouts must purchase kits associated with this badge (approx. \$20).
Painting	Easy	
Theater	Moderate	Req.1- Scouts should see/read at least two full-length plays before camp and prepare play reviews
Woodwork	Moderate	Totin' Chip Required to sign up for this class
Woodcarving	Moderate	Totin' Chip Required to sign up for this class

Art (Bonus Badge)

Scouts will improve their art skills while simultaneously learning about art terms and elements.

Indian Lore (Bonus Badge)

Scouts will be provided with an opportunity to learn about Native American culture and will witness demonstrations.





Scoutcraft

Scoutcraft is at the heart of a Scout camp; it is what makes a Scout camp different from any other camp. All a Scout needs to know about camping can be learned at Scoutcraft. Scouts will be provided with the opportunity to indulge in the Deep Fry Friday, where any edible food can be deep fried by our trained staff members. Additionally, Unit Leaders will be challenged to participate in the Scoutmaster Dutch Oven Cookoff in a contest of deliciousness, judged by our Administration Team and Scoutcraft staff. Participants should plan to bring ingredients to the contest based on the competition theme for the week.

Merit Badge	Difficulty	Comments				
Camping	Difficult	Cannot be completed at camp due to Requirements 4 & 9a & 9c. Scouts must present a camping backpack and gear for inspection. 9b must be completed during open program				
Exploration/Signs, Signals & Codes	Moderate	Will meet during the evening program for one night of the week.				
Fire Safety	Moderate	Req. 6a, 11, & 12				
Geocaching	Easy	Req. 8 A camp GPS unit is supplied.				
Hiking & Backpacking	Difficult	Due to the extended trips needed, Scouts should anticipate earning a partial merit badge. Classes will go through all foundational skills for badges.				
Orienteering	Moderate	Requirements 7-10 may not be able to be obtained at camp.				
Pioneering	Moderate					
Search and Rescue	Easy					
Wilderness Survival	Moderate	Scouts will sleep out in a shelter one night. Survival Kit Materials are required.				

Fireman Chit & Totin Chip (Free Block)

Scouts will have the ability to earn their Fireman Chit & Totin Chip during free block at Scoutcraft.





Trading Post (The Post)

The Post at Treasure Valley is located in the Eagle Lodge next to Pine Point. Home to an assortment of Treasure Valley swag and memorabilia, as well as plenty of candy and drinks. The Post is open following breakfast and throughout the day, closing for meals and then finally at the end of the evening program. An average Scouter's budget for a week at camp runs anywhere from \$20-30, but any thrifty family can take advantage of deals and steals. Everyday the Post hosts some kind of deals on merchandise whether that be apparel, toys, or candy, the Scout will have to wait and find out in the Acorn (our daily newsletter).

NEW Online Store! Our new online store is now open! Shop a variety of items featuring the Treasure Valley logo, including towels, mugs, jackets, t-shirts, and more. Show your camp spirit and grab your gear today! Shop Today at shop.tvsrscouting.org

Back by popular demand! Trading Post gift cards will be available for pre purchase this year. Just click on the link below to order anytime. You can also buy them while you are at camp. Care packages will also be available through this link for online purchase beginning May 1st. Please be sure to share this link with parents!

TVSR Post Gift Card and Care Packages 2025

Merit Badge	Difficulty	Comments		
Salesmanship	Easy	Req. 5 cannot be completed at camp. Proof of completion must be provided to the counselor.		





East Lodge Museum*

As part of our 100th Anniversary celebration, we are thrilled to introduce the East Lodge Museum! This new space will showcase historical items from Treasure Valley's founding to the present day, offering Scouts a unique glimpse into our rich past. The museum will also support merit badge programs focused on collecting and Scouting history, giving Scouts the chance to engage with the stories and traditions that have shaped our camp over the years.

Merit Badge	Difficulty	Comments
Coin Collecting*	Easy	Req. 7
Collections*	Easy	
Public Speaking*	Easy	
Scouting Heritage*	Moderate	Req. 6. Please bring pictures of your collection





Vocational Technology (VocTech)

We're thrilled to announce that Treasure Valley will continue to offer the Vocational Technology area for the 2025 summer! In this area, Scouts will learn a variety of skills and trades through hands-on activities. VocTech aims to foster a safe and exciting learning environment where Scouts will grow their experience with a variety of skills and techniques.

Required Clothing

Due to the nature of the work that will be completed, Scouts participating in the Welding and Metalworking merit badges must wear <u>non-synthetic clothing</u> to ensure their safety, such as jeans/work pants, long sleeve shirt/sweatshirt and work boots.

Merit Badge	Difficulty	Comments
Automotive Maintenance	Moderate	Req. 11a should be completed before camp; must provide proof to counselor
Composite Materials*	Moderate	Will need to purchase supply kit
Metalworking	Moderate	Highly recommended for Scouts 14 years and older.
Plumbing	Moderate	
Welding	Moderate	Must be at least 14 years old!



Additional Programs:

ATV - All Terrain Vehicle Rider Course

Have you ever wondered what it is like to ride an ATV? Do you want to get a taste of trail riding? Treasure Valley is pleased to continue offering the ATV Safety Institute program for the 2025 summer season! Due to the number of ATVs in our fleet, we are reserving program spots for scouts ages 14 and up. Scouts will spend time with our instructors learning how to safely operate and handle these machines, culminating in a trail riding experience. Class sizes are limited by the number of vehicles we have, and priority will go to older Scouts. Scouts will need to bring a long-sleeve shirt/jacket, long pants, boots that cover ankles, and gloves, along with proof of completing the online course below.

Program Details: ATV Rider Course

Duration of Course: E-Course: approx. 2 hours, Hands On: 4.5 hours

Cost: \$50 (in addition to your regular camp fee)

Prerequisite documents for the course:

- ATV participation and hold harmless agreement
- ASI ATV Waiver
- Log on to the ASI website and take the e "<u>E-Course</u>" before coming to camp and bring your completed certificate to camp with you. More information about the program can be found <u>HERE</u>

ATV Rider Course Registration opens May 1st. Registration Link will be posted on TVSR Mobile.



2025 Merit Badge Schedule

	Block 1 9:25am - 10:15am	Block 2 10:30am - 11:20am		Block 3 1:20pm - 2:10pm	Block 4 2:25pm - 3:15pm	Free Block 3:30pm - 4:30pm	Prerequisites/Notes
Handicraft							
Architecture							Req. 1 - Tour community & list different types of buildings
Basketry							Need Supply Kit - Approx. \$20
Chess							
Game Design							Req. 8
Inventing							Req. 8
Leatherwork							Need Supply Kit - Approx. \$20
Painting							
Theater							Req. 1- Two Play Reviews Required
Woodwork							Req. 2a- Totin' Chip Required
Woodcarving							Req. 1c- Totin' Chip Required
Art						W+R	
Indian Lore						M+T	Additional Evening Program Activity
VocTech							
Automotive Maintenance							Req. 11a
Composite Materials*							Need supply kit
Metalwork							Recommended for 14+
Plumbing							
Welding							Must be 14+; Need supply kit
ElecTech							
Animation							
Communications							Req. 5, 7 & 8
Digital Technology							Req. 1 - Cyber Chip required
Electricity			五				
Electronics			5				Need Supply Kit - Approx. \$15
Engineering							
Graphic Arts*							
Nuclear Science*							
Photography							Req. 1a- Cyber Chip required
Programming*							
Robotics							
Space Exploration							Need Supply Kit - Approx. \$20
Energy						M+T	
Scout Craft							
<u>Camping</u>							Req. 4b, 5e, 7, 8d & 9
Exploration +							
Signs, Signals & Codes							
Fire Safety							Req. 6a, 11, & 12
Geocaching							Req. 8
Hiking + Backpacking							Extended Hiking Trips Required
Orienteering							Req. 7-10
Pioneering							Additional Free Block Necessary
Search and Rescue Wilderness Survival							Need to take part in outpost
Fireman Chit & Totin Chip							Need to take part in outpost
ECON							
Astronomy							Dog F
Bird Study							Req. 5
<u>Environmental Science</u> Fish & Wildlife							
Fish & Wildlife Management + Nature							
Forestry							
Geology +							
Mining in Society							
Insect Study							
Pulp & Paper							

Reptile & Amphibian Study						Reptile: Req. 8a OR 8b;
Mammal Study					M+T	Insect: Req. 9, 10a OR 10b
The Farm*		-			NI+1	
Animal Science +						
Plant Science						Plant Science - Req. 8
Gardening + Soil & Water Conservation						Req. 2
Weather						
Field Sports & Health						
Athletics + Sports						Athletics- Req. 3, 5, 6; Sports- 4 & 5
Dentistry*						
Emergency Prep.						Must have First Aid MB; Req. 2c, 8b
<u>First Aid</u>						Must have completed Req. 1
Fishing						
<u>Personal Fitness</u>						Req. 6, 7, 8
Skating		_				Follows Inline Skating Reqs
Waterfront						
Canoeing						Must pass BSA Swimmer test
Instructional Swim Class						
Kayaking						Must pass BSA Swimmer test
<u>Lifesaving</u>						Must have Swimming MB Recommended for 14+
Mile Swim BSA Award						Must pass BSA Swimmer test
Motorboating						Must pass BSA Swimmer test Must be 14+
Rowing		3				Must pass BSA Swimmer test
Small Boat Sailing		Z				Must pass BSA Swimmer test
Snorkeling BSA Award						Must pass BSA Swimmer test
<u>Swimming</u>						Must pass BSA Swimmer test
Brown Sea Island (BSI)						
First Year Camper	AM Session	_	PM S	ession		
Fingerprinting					M+T	One day badge; Offered twice
Music					W+R	Req. 3a, b, or c; Personal Musical Instrument Recommended
Shooting Sports						
Archery	Same Class		Same	Class		
Rifle Shooting	Same Class		Same	Class		Not recommended for 1st year
Shotgun Shooting			Same	Class		Not recommended for 1st year
COPE & Climbing						
Climbing						
Project C.O.P.E.			Same	Class		
Trading Post						
Salesmanship						Req. 5
East Lodge Museum*						
Public Speaking						
Scouting Heritage*						Req. 6; Please bring pictures
Coin Collecting*					W+D	
					W+R	
Collections*					M+T	
All Terrain Vehicle Course						
ATV Rider Course	To Be Announced					Must be 14+; Online E-Course; Online registration only opens May 1st.
	*NEW SUMMER 2025 E	ADGE	-	<u>Ea</u>	gle Required	<u>Badge</u>

Revised 2/12/25

Free Block Abbreviations: M=Monday, T=Tuesday, W=Wednesday, R=Thursday

Subject to change

2025 Weekly Program Schedule

Time	11:30 AM	5:15 PM	6:30 PM	7:30 PM	8:00 PM	10:30 PM
Sunday	Check-In Procedure	Dinner	Religious Services	Opening Flags	Opening Campfire	Lights Out

Time	Monday	Tuesday	Wednesday	Thursday	Friday				
6:30 AM	Early Morning Program	Early Morning Program	Early Morning Program	Early Morning Program	Early Morning Program				
7:45 AM	Morning Flags - East Lodge								
8:00 AM		Breakfast							
8:55 AM			Morning Siesta						
9:25 AM		Merit B	adge Block 1 & Leader	Meeting					
10:30 AM			Merit Badge Block 2						
11:35 AM			Lunch						
12:20 PM		Siesta/Unit Time (SPL	Meeting @ 12:20 pm, E	East Lodge back porch)					
1:20 PM		Merit Badge Block 3							
2:25 PM			Merit Badge Block 4						
3:30 PM		Free 1	Block		Site Time & Check-out w/ site guide				
4:30 PM		Site Time		Evening Flags OA Callout	Dinner				
5:00 PM		Evening Flags		Boonesville	Jahner & Jabberguzzle				
5:15 PM		Din	ner		Boonesville				
6:15 PM	Evening Decemen	Evenine Due com	Magaa Day Camaa	Evenine Dreemen					
8:00 PM	Evening Program	Evening Program	Magee Day Games	Evening Program	Camper Campfire				
8:15 PM	Late Night Program	Late Night Program	Site Time	Karaoke Night + OA Ice Cream Social & Sash Meeting					
10:00 PM	Lights Out								

^{*15-}minute transition time between Merit Badge Classes

**Subject to change

Adult Leader Programs

There is something to do for everyone at Treasure Valley. Apart from watching out for your Scouts, Treasure Valley provides you with opportunities of your own.

Whether it's helping to teach a merit badge, offering an extra pair of eyes up at the shooting ranges, or just putting around in our mini golf course, we'll be sure to keep you just as busy as your Scouts!

Leader Amenities

Recognizing that many leaders have responsibilities beyond Scouting, we are pleased to offer an exclusive Leader Lounge for use by all volunteer adult leaders. Located on the West end of the Eagle Lodge (adjacent to Trading Post, enter at the porch facing the pond), the lounge provides a place for leaders to take phone calls, send emails, work-from-home, or take a break from being with their units. Amenities include air-conditioning, wireless internet access, power and charging stations, coffee bar, and extra copies of paper camp forms. Wireless internet is additionally available for leaders to use in every building at camp. During your stay, if you need to attend virtual meetings or take sensitive phone calls, please coordinate with the camp administration for access to a more private space.

Volunteer Opportunities

In addition to programs for adult leaders, there are also numerous opportunities for adult leaders to assist our staff in delivering excellent programs to the Scouts. These include, but are not limited to, speaking to Scouts about merit badges relevant to their profession or life experience, driving to and chaperoning field trips, and assisting in areas. More information about these opportunities will be made available at daily adult leader meetings.

One of the most important volunteer opportunities is to help in our kitchen. It is no small feat to feed up to 400 people at one meal, and we can always use help with dishes or anything else Kitchen Gary needs!

If you know you'd like to help out in a specific area prior to the start of camp, please contact the camp director. Knowing ahead of time, we can inform the area that they will have volunteers and be sure your talents will be utilized.

If you would like to volunteer, please email the camp director at director@tvsrscouting.org.



We love and appreciate our adult volunteers!



Daily Leader Meeting

A daily conference with the Program Director and other members of the Administration Team is held under the dining tent at 9:25AM following breakfast and clean-up. Each unit in camp should have a leader in attendance to receive important information, updates, and can ask questions or discuss any problems they may be having.

SPL Meeting

A daily conference of Senior Patrol Leaders will be held at 12:20PM on the back porch of the East Lodge with the Program Director. SPLs should make sure to attend daily to receive important program information, updates, ask questions and to resolve any issues.

Flags

Sunday and Friday Evening - Opening and Closing Flag Ceremonies

Our staff will proudly raise and lower the flags on the Boonesville Plains and we highly encourage all Units to join us for these opening and closing camp ceremonies.

Daily morning colors and evening retreat

Our flags will be raised daily before Breakfast and lowered daily before Dinner. (location TBA). All units are encouraged to join us.

Religious Services

Recognizing the twelfth point of the Scout Law, Treasure Valley is excited to continue our tradition of offering religious services following dinner on Sunday evening. Each week, Roman Catholic and Scout's Own services are offered. Non-denominational Christian services may also be offered. *Locations will be announced at Sunday's dinner based on weather conditions*. To encourage participation, during this time all program areas and activities will be closed, including the trading post. Should a Scout or leader opt not to attend, they are asked to remain quiet out of respect for those attending. Following services, all staff, leaders, and campers will proceed to Booneville for the opening flag ceremony.



The Order of the Arrow at Treasure Valley



SCOUTING AMERICA™

ORDER OF THE ARROW

The Order of the Arrow is Scouting's National Honor Society, based upon the principles of brotherhood, cheerfulness, and service. Scouts may be elected to the Order of the Arrow by their peers in their unit once they have achieved rank advancement for their program, proven themselves as a camper, and have demonstrated that they live the Scout Oath and Law in their daily lives. The Order of the Arrow has been instrumental in the growth and development of Treasure Valley.

In recognition of this, members of the Order of the Arrow are urged to wear their OA sashes with their Scout uniforms all day on Thursday. Catamount Lodge, our council's Order of the Arrow lodge, will perform an Order of the Arrow Call-Out ceremony to recognize those Scouts who were elected to membership in the Order of the Arrow during our Thursday evening flags. Units from Heart of New England Council wishing to hold Order of the Arrow elections should contact their service territory's election chair before camp. Catamount Lodge does not hold Order of the Arrow elections during summer camp.

Catamount Lodge will be hosting an Ice Cream Social every Thursday night during our late night program, as well as hosting a Sash Meeting for all members of the OA and Scouts who have just been called out.

Visit <u>Catamount Lodge's</u> webpage (hnescouting.org/catamount-lodge/) for more information and to schedule a unit election. The Lodge will also call out Scouts from other councils, although our lodge cannot conduct unit elections for units from other councils. You will need to have a valid election conducted by your home lodge, and bring a copy of the official election report with you to Treasure Valley in order to have your Scouts called-out. We will then be happy to recognize your Scouts during our Call-Out ceremony.



Questions about the Order of the Arrow? Contact our Lodge Chief, Oscar M.: chief@oacatamount.org

Camp Awards

A huge portion of the Scouting program is recognition, and rightfully so, as Scouts accomplish incredible things at camp. TVSR is sure to recognize Scouts who do such things.

Forms for these awards are located in your site binder, with extras in the Leader's Lounge if needed. All forms must be submitted to the Program Director by lunch on Friday.

Area Awards

At the end of the week each area presents an area award to a camper who has stood out to the staff in the area as going above and beyond. Our staff look for campers who are knowledgeable in their merit badges, enthusiastic about open programs, and/or exhibit great Scouting values.

Honor Camper Award

This award allows units to be able to recognize Scouts in their unit that have gone above and beyond during their week at summer camp. Reasons for nominating a Scout can include being an effective Senior Patrol Leader or Patrol Leader for the week, going out of their way to help younger Scouts in their unit, or any other reason that makes them stand out. Unit leaders can nominate 1-2 Scouts from their unit.

Honor Unit Award

This award recognizes a unit that is highly active in most of our summer camp programs! This includes requirements, such as participating as a unit in 3 camp-wide activities, performing a skit or song at a meal, maintaining a safe and clean campsite, and many more!

Baden-Powell Patrol Award

This award, named after Scouting's founder Baden-Powell, recognizes patrols who complete the 8 requirements of an active patrol at camp! These include 1) Scout Spirit, 2) Patrol Meetings, 3) Activities, 4) Service Project, 5) Advancement, 6) Membership, 7) Uniform, and 8) Patrol Leaders Council.

Golden Broom Award

The Camp Commissioners will be conducting general campsite inspections to see which unit has the best-kept campsite! Categories include tents, fire protection, troop/patrol equipment, hard shelter area, latrine, campsite/health/safety, and vehicles in campsite. The winning campsite each week will receive the coveted golden broom award, the real treasure of Treasure Valley! Bonus points are awarded to the campsites which are best decorated for the summer's theme!



Rev. 0 - 2/12/2025 36



Camp Operating Policies

Leadership at Treasure Valley

The Role of Your Unit Leadership

Scouting America depends on adult leadership. TVSR provides a high-quality program thanks to those adults who bring their Scouts to camp. Scouting America policies require that Any adult attending camp staying overnight or supervising the Scouts must be a REGISTERED ADULT LEADER.*

Adult Supervision – From the National Website

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including all meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth or female adult program participants. Notwithstanding the minimum leader requirements, age and program-appropriate supervision must always be provided.

All adults staying overnight in connection with a Scouting activity must be currently registered as an adult volunteer or an adult program participant. Adult volunteers must register in the position(s) they are serving in. Registration as a merit badge counselor position does not meet this requirement.

Unit leadership should reflect an awareness of the unit size, skill level, and special needs. TVSR strongly recommends a ratio of two adults for up to twenty Scouts, and one additional adult for every ten Scouts past twenty. A leadership roster indicating the anticipated arrival and departure times of all leaders spending time in camp must be left with the camp office, and updated throughout the week if plans change.

*Unit leaders must have their background checks completed BEFORE they begin their volunteer role. Any adult coming into camp will not be able to register on site and participate right away. Once the application is entered, it could take 3 or 4 days for the results to be delivered. Please plan ahead if you know you will be registering adults closer to the start of camp.

We thank you in advance for your cooperation on this matter.

The Role of the Camp Staff

The TVSR staff is here to assist you in delivering an exceptional summer camp experience. We have employed highly skilled, well-rounded, young men and women who are no strangers to the Scouting program and its ideals. Our staff believes in the ideals of Scouting and they want to make a difference in the life of a Scout.

We will work with your leaders for help and feedback to overcome challenges and together we can all make this a better experience for the Scouts. Our staff will provide an arena for a fun, safe, and unforgettable summer camp experience while respecting your time with your unit.

While our Camp Administration and our staff are here to facilitate the program to your campers, we are not responsible for counseling campers outside the area of homesickness, merit badges and general camp activities.

More information on our Mental, Emotional, and Social Health (MESH) policy can be found under the Health Services section of this document

Arrival & Departure

Sunday Arrival

We strive to ensure your check in process is as smooth as possible. Our staff will be with you throughout the day to guide you through the process and ensure your Scouts are enthusiastic for the week. Our multi-step process is described below (subject to change).

- Units may begin arriving no earlier than 10:30am and staging themselves in the Jamboree Field. All vehicles will enter through the yellow gate 100 yards north of the main entrance on Pleasantdale Road. (Near the electrical transmission lines)
- Our staff will begin to process units starting at 11:30am. A unit must be fully present prior to starting check-in. Priority will be given to units who presubmit medical forms and rosters. Failure of a unit to submit all necessary paperwork two weeks in advance will result in delays in your unit's check in.
- At the initial check-in, our staff will verify your roster, medical forms, and payment. Final changes to the roster can be made at this time.
- After completing initial check-in, two vehicles plus a trailer may proceed to the campsite to drop off gear. If you would like assistance with transporting gear, our commissioners will be happy to assist.

The Site Guide will escort your unit through the check in process, including the following checkpoints:

- Jamboree Field Administrative and Medical Staff Field check of rosters, medical forms, and screening
- Farmhouse Administrative Staff Final rosters and payments
- Benedict Lodge Medical Staff Medication drop off
- Dining Tent/East Lodge Kitchen Manager Allergies and Dietary restrictions
- Arrowman Lodge Waterfront Staff PFD (life jackets) fit tests
- Waterfront Waterfront Director Swim Checks

Scouts and leaders should come prepared for the day. Proper clothing, footwear, sun protection, and water bottles are a must. Scouts should also come with a swimsuit, towel, and be ready to take the swim test.

Lunch is not provided on Sunday. Plan to eat before you arrive or pack a lunch.

End of Week Departure

The formal camp program ends with the close of the Friday night campfire. Units who wish to stay over Friday night are welcome to do so and join the camp administration team for an informal hot breakfast at 8:00 A.M. on Saturday before packing to go home. Many units offer their own program on Saturday morning. You are welcome to do so, too. **Please plan to depart camp no later than 10:30AM.**

- 1. Clean up your site. Leave the tent flaps closed with two cots in each tent.
- 2. Return all borrowed equipment to your commissioner.
- 3. Pick up photos, patches, medications and health forms at the East Lodge.
- 4. Reserve site for the 2026 season at TVSR (you may do this anytime during week with the business manager).

Provisional Check in and Check Out

Drop off of Provisional Scouts will be 12:30 PM at Jamboree Field and meet your Provisional Scoutmaster. Scout's gear will be loaded into a truck and our camp staff will transport it to the campsite. The Provisional Scoutmaster will direct Scouts and parents/guardians to the provo campsite on foot. The Parent/guardian should be sure that their Scout has all their paperwork ready for check in.

Parents/Guardians will pick up their Scouts from the campsite on Saturday morning between 8am and 9am.

* Treasure Valley is a very large property with a main paved road that ends at the waterfront. Although the road is paved, it is hilly in certain areas. Please be sure any adult walking with your unit for check in is physically prepared for the hike through camp. Everyone in camp should have a water bottle and closed toed shoes at all times.

Communication

Telephone

In the case of an emergency, please call the Camp Office located in the Camp Office/Magee Lodge at 508-886-2213. Our staff will contact camp administration via two-way radio.

TVSR has WIFI throughout camp, Scouts with Cyber Chips may use it, in certain areas. TVSR does not have a policy allowing or disallowing cellular phones to be brought by Scouts. That decision is left up to the Unit Leader. Camp staff reserve the right to confiscate any device causing distraction or being used inappropriately. Youth Protection guidelines always apply.

Website

Documentation, forms (including this Program Guide), current contact information and more is available at www.TVSRScouting.org. This website will have the most up-to-date information on camp, scheduling, and more.

Camp e-Mail

There are many dedicated staff members to answer your questions. The TVSR Administration Team's names and emails can be found on page 6. If you need immediate assistance, please call the camp office.

Remind App

Remind is a text-based communication platform that helps Camp Administration quickly communicate with adult leaders in camp. It's a great way to keep you up to date on what's going on in camp in any circumstance. Before you arrive on Sunday, send a text to 81010 and text the following message depending on your week: (Note: We reset Remind each year. If you joined in a previous summer, you will need to sign up again this summer)

For Week 1 Type: @tvsrweek1 For Week 2 Type: @tvsrweek2 For Week 3 Type: @tvsrweek3 For Week 4 Type: @tvsrweek4 For Week 5 Type: @tvsrweek5



Postal Mail Service

Campers can receive mail any time throughout the week! Letters and items should be mailed at least one week prior to the recipient's arrival at camp or be given to the clerk at the Magee Office on the day of check-in. Mail will be delivered each evening during dinner.

We ask that you refrain from including family pictures or statements like "we miss you" as to avoid homesickness. Empowering statements about how proud you are of him/her and can't wait to hear about their experiences are perfect.

The camp is not responsible for lost or misplaced mail. Our staff do their best to get mail to the correct individuals in a timely manner, but their priority is always the camp program and safety of campers.

Mail should be addressed as follows:

Scouts First and Last Name Treasure Valley Scout Reservation c/o "Scouts Name, Troop # and town, SRC 394 Pleasantdale Road Rutland, MA 01543

General Information

Dining Services

All meal service for campers is held at the East Camp Dining Pavilion and will be served cafeteria style in multiple serving lines to ensure efficiency. The meal begins with grace and will be followed by a brief period of announcements and a skit or a song. The Unit remains at their table until dismissal. The Steward will instruct the Unit in dining hall etiquette and waiters' responsibilities during Sunday afternoon orientation. There should be one or two "waiters" for each table. Waiters report to the Dining Hall Steward 15 minutes before the meal to set the table and prepare for serving food. After the meal, Scouts and adults will dispose of all scrapings and trash and place dishes and pitchers into appropriate containers. The waiters remain to clean and sweep under the table.

Class A Field Uniform is worn for dinner.



Dietary Restrictions

Our camp menu is approved each year by a dietician to ensure that Scouts are eating healthy during their stay at TVSR. A sample copy of our camp menu will be available soon.

If a Scout or adult has a dietary need, the following should be done to ensure that they can eat happy and healthy during the week:

- Include the dietary needs on their Medical Form.
- All adult leaders staying with the unit should be aware of dietary restrictions, not just the Scoutmaster.
- Remind the health officer the first day during check in.
- Meet with the kitchen manager the first day during check in.*

Note: You may speak with the kitchen manager prior to camp with any concerns. Please contact the camp director and she will put you in contact with him.

Refrigeration

TVSR cannot store food for Scouts. Any dietary accommodations will be made for dietary restrictions listed on the medical form. Medications requiring refrigeration must be given to the Health Officer at check in for storage in the Health Lodge.

Pizza

Throughout the week, leaders may pre-order pizzas for their unit at the trading post. All pizzas are made in-house and will be delivered directly to your site after the Friday evening campfire. Proceeds from pizza sales directly benefit our hard-working staff members.

Bike Policy

TVSR is proud to be one of the few camps that allow bikes to be ridden around throughout the week. When you check in to camp, your designated site guide will do a bike inspection to check the following:

- Front and rear brakes exist and are in working order
- Bike is an appropriate size for the rider
- Helmet is not cracked and of an appropriate size for the rider
- Tires have an appropriate air level and tread

Bikers are to follow all the speed rules posted around camp and wear a helmet at all times. Bikes are only permitted on the main roads, not the side trails, unless accompanied by a counselor in a class. Bikes must be walked from campsites and side trails to the main roads. For the safety of all, if rules are not followed, camp leadership may limit or prohibit a bike to be used.



Lost and Found

Lost and found bins are located throughout camp. Should a camper misplace one of their items, they should first look in the area where they last had it. At the end of every week, all found items will be brought to the dining pavilion. Please be sure all Scouts look through it before heading into breakfast on Saturday morning. All lost and found items not claimed will be disposed of or donated on September 1st.

Sunscreen and Insect Repellant

In accordance with state regulations, the Health Officer will have sunscreen available at the Health Lodge at all times. The camp will provide sunscreen to campers in need but only with written permission from parents, located on Part D of the medical form. It is highly encouraged to send your Scout to camp with ample sunscreen protection. Campers will be reminded to re-apply sunscreen products at meals and throughout the day. Similarly, it is encouraged that you send your camper with insect repellent as this will help reduce insect bites and ticks. The Health Officer will have a supply of insect repellent and will administer only if Part D of the health form is completed.

Aerosol sprays are not allowed in camp by campers because they are a fire hazard and can also damage the waterproof coating on our tents. Please send your Scouts with pump-spray or lotion type sunscreen and insect repellent.

Latrines

Only toilet paper and human waste are to go in the latrines. Unit leaders are requested to make every effort to ensure that food scraps, trash, and other non-biodegradable materials are not thrown into the latrines. Latrines should be kept neat and sanitary at all times. Seats should be kept closed to minimize flies. Hand soap/sanitizer, cleaning supplies, and toilet paper are available from your camp commissioner.

Showers & Restrooms

A Scout is clean. The Shower House is always available for use with many individual shower stalls and private bathrooms. Horseplay or tomfoolery in or around the shower facilities will not be tolerated. Staff sleeping quarters are near the shower house and they take notice. Multiple other restroom facilities are located around camp including the Central Restroom, the East Lodge, and the Boonesville Restroom. Please ensure your Scouts are aware of these facilities, especially new Scouts. Scouts are asked to complete showers & return to their campsites daily prior to 10pm.

Bare Feet

Bare feet are only appropriate while swimming and showering, although shower shoes are strongly recommended. At all other times, closed-toe shoes and socks or other appropriate footwear shall be worn as a matter of safety. Footwear should be appropriate to the activity. Note that some program activities require boots to be worn.

Homesickness

Homesickness can be a very real issue at camp, especially for first time campers. Campers should seek out their Patrol and/or unit leadership if they are feeling homesick. Provisional campers should seek out their Provisional Scoutmaster staff members. Camp staff are always available to talk to campers.

Homesickness appears not just in first-time campers, but in the oldest ones too. Our staff are trained to spot signs of homesickness and will work with them to the best of their ability to get them refocused on the adventure at hand. The worst thing that can be done is giving a camper the option of an early departure – admitting defeat will make it that much harder for them to return in the future.

While the camp will do everything it can to see that a Scout completes their experience, if a camper is inconsolable or poses an extreme burden on unit leaders and camp resources, the family will be contacted.

Sleep

It is important that all campers, leaders, and staff get the appropriate amount of sleep each night. Most Scouts need at least 8-9 hours of sleep. Quiet times which meet this need will be posted and enforced by camp administration.

Buddy Tags/Buddy System

A buddy tag will be used to indicate what level each camper is for swimming activities. Buddy tags will be used by aquatics staff to ensure safety. Parents and adult volunteers must complete the swim test as well and have a buddy tag if they wish to participate in waterfront activities.

The buddy system is an effective tool that can be used to not only increase the fun that a Scout can have at summer camp, but also increase the level of safety. The buddy system is not only for the waterfront, but extends to all aspects of the summer camp program. We will be vigorously encouraging the use of this system by all Scouts at camp this summer. Scouts need to travel between programs, events, and activities with at least one buddy.

Swim Classification Procedures

The swim classification of individuals in Scouting America activity is a key element in both Safe Swim Defense and Safety Afloat. The swim classification check will be performed the first time a camper visits the waterfront. Our waterfront is staffed with certified lifeguards. Note, that some boating and advanced swimming activities are restricted to Swimmers, per Scouting America requirements. Per MA State law, only swim tests conducted at TVSR in the current year can be accepted. We cannot accept swim tests conducted at other facilities.

Swimmers

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using a forward stroke, side stroke, breaststroke, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yard swim must be continuous and include at least one sharp turn. After completing the swim, rest by floating.

Beginners

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to the starting place.

Non-Swimmer/Learner

For some Scouts, camp may be their first experience with swimming and other aquatic activities. No test is required for this level, but Scouts are all encouraged to at least get in the water.



Camp Safety Policies

Camp Emergency Procedures

Treasure Valley has specific procedures that our staff are trained to follow in the event of an emergency. Communication of emergency events will be performed through two-way radio communication and the use of emergency signals. Any instructions given over radio communication or public-address override these procedures. Trigger words and phrases will be used to inform staff to initiate the following procedures.

Drills

Emergency drills will be conducted every week to ensure that everyone knows how to respond calmly and efficiently.

Weather Emergency

Weather emergencies will be made known by a constant sound from the camp sirens, and/or declaration of a weather emergency by the camp administration. Weather emergencies should always be taken seriously. During program or meal times, camp staff in the area will direct you to the nearest safe location. If you are walking through camp, go to the nearest grounded building (building of sufficient construction with foundation). If in your campsite, head to the building as identified in your site binder.

Lost Camper/Bather

A lost camper/bather emergency is made known by an intermittent sound of the camp sirens. When the siren sounds intermittently, all Scouts and leaders are to report directly to the dining pavilion in a safe and efficient manner. Scouts and leaders will assemble at their assigned tables, and the SPL and unit leaders will take attendance. Either when the entire unit is present, or after 7 minutes, the unit will report to the designated camp administrator in the pavilion. All Scouts/Scouters are expected to remain quiet in the pavilion until the sirens are turned off.

Parental Rights

Parents/Guardians have the right to review background checks, healthcare, and discipline policies. Parents/Guardians have the right to file a grievance or request more information. Please email <u>director@tvsrscouting.org</u>.

Discipline Policy

Please click this link to view and share the camp discipline policy. Like all camp policies, this should be shared with the parents of your Scouts prior to camp. **TVSR Discipline Policy**

Pets

Domesticated animals (dogs, cats, etc.) are not to be brought to camp by Scouts, leaders, or visitors with the exception of service animals. If you or one of your campers requires a service animal, please notify the camp director prior to arrival at camp.

Sheath/Throwing Knives/Stars

Sheath/throwing knives/stars are not to be carried by campers or leaders. For all other knives, the rule of thumb is that if it is bigger than your palm, it does not belong at camp

Campsite Fire Safety

A fire protection plan is in every camp site. It is camp policy that fires should not be fought, rather reported to the camp office immediately.

All fires in campsites must be kept contained within designated fire rings and appropriate fire fighting equipment must be readily available prior to any fire being lit. No flames will reach more than 5' from the ground and only appropriate materials will be used. All unnatural materials and accelerants are prohibited. Adult supervision is required at all times. The camp ranger and/or local fire warden may amend or restrict these rules at any time.

Fireguard Plan

Each Unit will be issued a Camp Fireguard Plan at check-in. This chart should be filled out, posted on the bulletin board, initialed daily, and FOLLOWED during the week. The daily fire danger level can be found on the Daily Acorn.

Animal Control

Animals, chiefly raccoons and skunks, may be attracted to your campsite at night if food or wrappers are left out to attract them. These animals can quickly become a nuisance. Animals shouldn't be encouraged by feeding or leaving food out. Trash should be secured in the unit's trailer or brought to the East Lodge dumpsters nightly.

Prohibited Items and Unacceptable Behavior

Drugs and Alcohol

Scouting America prohibits the use or possession of alcoholic beverages (including low-alcohol beverages) and controlled substances at encampments or activities on property owned and/or operated by Scouting America, or at any activity involving participation of youth members. Possession or use on camp property of alcohol, tobacco and nicotine products, recreational marijuana, or any illicit drug by campers and adults is strictly prohibited by the State of Massachusetts. Camp management will not hesitate to involve local law enforcement as necessary and will remove the party from camp grounds.

Aerosols

The use of aerosols in and around tents is strictly prohibited. Aerosol propelled insect repellants, sun screen, deodorant, etc. can damage the tent canvas and can also adversely affect some campers' lungs.

Mobile Phones

Cell phone possession and use is left up to the discretion of the individual units, however the use of cell phones is strictly prohibited during merit badge classes. Adults that need to use them are requested to use them out of sight of the Scouts. Mobile phones detract from the outdoor experience of Scouting and can complicate issues of homesickness.

Cutting Trees

One of the things that makes Treasure Valley magnificent is the abundance of mature tree growth on its property. No living or dead trees are to be cut without specific permission of the Camp Director or Ranger. A \$15 per inch diameter or \$100 penalty, whichever is greater, will be enforced. Importation of firewood from outside of Treasure Valley is prohibited per the Heart of New England Council Board of Directors. This assists in the prevention of invasive species, including the Asian Longhorned Beetle and Emerald Ash Borer, from destroying our mature trees. Ample firewood can be found around your campsite in the form of fallen dead wood, and a limited supply of split cordwood is available at the maintenance shop. Talk to your camp commissioner for more information.

Fuels

Flammable liquids are generally prohibited from use in camp. This includes fire-starting liquids and gels. No flames of any type are to be used inside a tent. It is the responsibility of the adult leaders to ensure that any excess fuel that is not currently attached to a stove or lantern is stored in a safe manner. Do not dispose of used fuel canisters in a campfire, as the heat may cause them to explode.

Hazing

Harassment and hazing of any type from Scouts, leaders, staff and visitors is prohibited at TVSR. This includes, but is not limited to verbal, physical, sexual, initiations, etc. All local, state and federal laws will be enforced. Persons found to have engaged in such will be removed from camp immediately and proper authorities notified. Withholding knowledge of hazing is considered to be an equally serious offense. Any violations must be reported to the Camp Director, who is obligated to report information to the Scout Executive.

Smoking

Smoking is prohibited on Treasure Valley property per order of the Heart of New England Council Board of Directors. Smoking is permitted on the public road outside of camp only. This includes vaping.

Fireworks

Fireworks are illegal in Massachusetts and are not allowed in camp. This includes sparklers, firecrackers, and similar items.

Youth Protection

Treasure Valley and Heart of New England Council adhere to all Youth Protection guidelines of Scouting America.

Summer camp is an important part of the program of Scouting America. The outdoors are the ideal environment for developing citizenship, character, and fitness, the core goals of Scouting. It is also at camp that the responsibility for caring for Scouts becomes a 24-hour-a-day duty.

In meeting your leadership responsibilities, you may be confronted with situations alien to your experience. Child abuse is one such situation, and regardless of your background, you are responsible for the physical and emotional safety of the Scouts in your care. Child abuse is the injury of a child by an adult or older child, which might not be intentional, but is not accidental. It is usually classified as physical, emotional, or sexual abuse. IF A CHILD REPORTS BEING ABUSED, OR IF YOU SUSPECT ABUSE, CONTACT THE CAMP DIRECTOR IMMEDIATELY. DO NOT DISCUSS THE MATTER WITH OTHER SCOUTS OR LEADERS. The following barriers to abuse within Scouting are used at camp to ensure the safety of our youth campers.

Two Deep Leadership

Registered Adult, Two Deep Leadership is required at all times.

Adult leaders must respect the privacy of youth members in situations such as changing clothes and taking showers at camp, and intrude only to the extent that immediate health and/or safety issues are at risk. Adults must protect their own privacy in similar situations.

No secret organizations are allowed in Scouting America. All aspects of the program are open to observations by parents and leaders.

Appropriate attire: Proper clothing is always required; e.g., skinny-dipping is not appropriate in Scouting.

Physical hazing and initiations are prohibited and may not be included as part of any Scouting activity.

Constructive discipline must always be used in Scouting. Corporal punishment is never allowed.

These youth protection policies are National Camp Accreditation standards. Please review them carefully. Your cooperation is greatly appreciated.

Adult Behavior

Adults must be conscious of their behavior while they are in camp. Yelling, verbal abuse, foul language or other inappropriate actions/behaviors are strictly prohibited.

Scouts Leaving Camp

Scouts leaving camp for any reason must be accompanied by an adult leader, and parent/legal guardian. Before leaving camp, they must sign out at the Camp Office/Magee Lodge. The medical forms must include the names of anyone other than the parent or legal guardian who is authorized to remove the Scout from camp, or the person picking up the Scout must show a notarized letter signed by the parent or legal guardian giving permission for the person to pick up the Scout. The camp office will also ask for a photo ID for positive identification.

Intrusion of Unauthorized Persons

TVSR is committed to providing the safest atmosphere possible. Browning Pond has public access and many people mistake the camp for a state park. Leaders should stop into their campsites throughout the day, noting anything out of the ordinary.

All visitors must report to the Camp Office/Magee Lodge to sign-in and sign-out. This book will be monitored by the Camp Administration.

All adult leaders who are staying at camp for any length of time, and/or will be in contact with a Scout, must receive either a visitor's pass from the Camp Administration or be wearing a weekly Treasure Valley leader's badge.

If an unauthorized person is suspected, the nearest staff member must be notified. The staff member will make contact with the camp office, and stand by to give or receive further instruction.

The camp office will notify the Camp Director who will proceed with another administrator, or other adult to question the destination of the individual in question.

Camp program will continue unless the Camp Director, or their designee, determines the situation warrants a camp wide emergency assembly, which would be signaled by the siren.

An assessment is made to the severity of the problem, and the need for further assistants of law enforcement.

Leaders should train their Scouts in the above procedures. Most importantly is that Scouts do not approach the person in question; rather, they are to find an adult or staff member immediately.

The buddy system is enforced at all times.

Verification of No-Shows

If a Scout listed on a unit roster fails to show up at camp, the camp administration must verify the reason for their absence. Unit leaders must also report, for verification, any additional names of Scouts not listed on their pre-submitted rosters who were supposed to be attending. The Camp Administration will telephone each Scout's home to ensure that their parents or guardian know that their Scout is not at camp.

Vehicles in Camp

For the safety of our campers and the preservation of our woodland setting, only two vehicles per unit are permitted beyond the main gate (in addition to the unit's trailer). Any extra vehicles can be parked in the Jamboree Field. **Leaders are asked to minimize the usage of vehicles during the week.** Our camp administration will assign parking passes to each unit. Passes for parking outside of the campsite and for handicap needs will be assigned on an as-needed basis only.

Medical Standards

Medical Staff

Treasure Valley Scout Reservation and the Heart of New England Council, Inc. comply with all Massachusetts Department of Public Health regulations pertaining to Recreational Camps and are licensed by the Oakham Board of Health. All camping programs at TVSR employ full time health professionals that are licensed by and meet all requirements of the Commonwealth of Massachusetts.

Medical Forms

All Scouts and adults who attend camp must complete an Annual Health and Medical Record form, parts A, B and C. Part D-MA is also required..

- Other forms may not be substituted for the official Annual Health and Medical Record, found HERE.
- Scouts and adult leaders must submit a Health and Medical Record that lists a physical within the past 12 months. Medical forms are valid through the end of the 12th calendar month from the date of the physical. (i.e. if a physical was completed on July 8th, the medical form is valid until July 31st of the following year)
- Every person residing in camp must have a current Health and Medical Record form Parts A, B, C, and D) on file in the Health Lodge, regardless of the number of nights they are staying. This is a national standard and required of all Scouting America resident camp programs. No Health and Medical Record forms will be available at check in
- Physical exams are not available at camp. (If you cannot get an appointment with the Scout's pediatrician, you may get a camp physical through an urgent care or pharmacy clinic.)
- Medical forms must be turned in prior to the virtual pre-camp meeting and will be returned at the end of camp. Medical forms must include a complete immunization record, not just the most recent immunization in a series.
- Exemption from immunization requirements must comply with Scouting America National policy and have prior approval before attending camp
- A medical examination must be completed, signed, and documented on the health form by a licensed health
 care practitioner (this includes medical doctors, osteopaths, chiropractors, physician's assistants, and
 registered nurse practitioners). Please make sure that the contact phone numbers listed on the medical form
 are valid for that week, and make sure that the immunization record, insurance information, and any new
 medical information has been updated.

Personal Medication at Camp

In compliance with state regulations, all prescription and over the counter (OTC) medications brought to camp must come in their original, pharmacy labeled containers, and permission must be given on the medical form and State Authorization Form authorizing the camp medical officer to dispense the medications. The camp health officer must hold ALL medications, including OTC medications excluding inhalers and Epinephrine Auto-Injectors as dictated by the Scout's physician. Please send only enough medication for the week.

Insurance

Heart of New England Council maintains an insurance policy, which covers all Heart of New England Council members while in camp. This policy is an excess plan. This means that if your Scout is injured at camp, your personal insurance policy becomes primary for coverage, with the camp insurance picking up any remaining amount. It is the duty of all leaders and Scouts to report accidents to the Health Officer. Out of council units are required to be covered by a similar council policy, be their own unit insurance, or by insurance carried by the individual.

Injuries and Illnesses

All injuries and illnesses beyond basic first aid must be reported to the Camp Health Officer so that appropriate treatment may be provided and appropriate records may be kept. Should an emergency occur, leaders should apply first aid, if appropriate, and then contact the Camp Health Officer for further assistance and evaluation of the injury or illness.

Trips to the Hospital

Two Unit leaders will be responsible for providing transportation for unit members requiring services from a doctor or hospital. Youth Protection guidelines must be followed. If the unit is unable to supply both adults required under the Youth Protection guidelines, then a member of the staff will be utilized for this purpose. The leader must take the injured member's health form to the hospital. Directions to the area hospitals will be provided by the Health Officer.

Mental, Emotional, and Social Health (MESH) Policy

Scouting America has instituted NCAP Recommended Practice-551 Mental, Emotional, and Social Health (MESH) which became effective January 1, 2023. This standard ensures that the camp has access to an appropriate support network to assist in responding to staff and camper mental, emotional, and social health needs.

Any leader who stands up during the Tuesday morning leader meeting at exactly 9:29am and yells "I am the king of the Valley!" will receive a coupon for a free food item from the trading post.

TVSR is committed to adopting this recommended practice. A copy of our MESH policy can be found <u>HERE</u>. As with our other policies, you are expected to share them with your parents prior to camp.

Please don't hesitate to reach out to the camp director with any questions.

Treasure Valley Scout Reservation and the Heart of New England Council, Inc. comply with all Massachusetts Department of Public Health regulations pertaining to Recreational Camps and are licensed by the Oakham Board of Health.

All camping programs at TVSR employ full time health professionals that are licensed by and meet all requirements of the Commonwealth of Massachusetts.

Rev. 0 - 2/12/2025 50

Accommodating Individual Needs

The TVSR Staff is fully committed to including all Scouts in every aspect of the summer camp program. Often, meeting the needs of all campers requires minor adaptations of our facilities, staffing, and instructional plans. Special menus, one-on-one instruction, accessible campsites, individual counseling, and other provisions are available for Scouts or leaders because of physical disabilities, learning disabilities, medical conditions, dietary requirements, religious practices, or other special needs.

Handicap accessible features can be found in many campsites in tents and latrines, as well as our shower facilities.

Unit leaders should contact the Camp Director well in advance to outline the specific needs of Scouts and leaders in their unit.



Packing List

While at camp, Scouts stay in two-person canvas wall tents on wooden platforms. Each Scout will have a canvas cot. Any specialized equipment needed for specific activities is provided. Scouts will be responsible for their own personal clothing and equipment.

Please make sure that all personal items are labeled with the Scout's name and hometown. This makes it much easier to identify lost items.

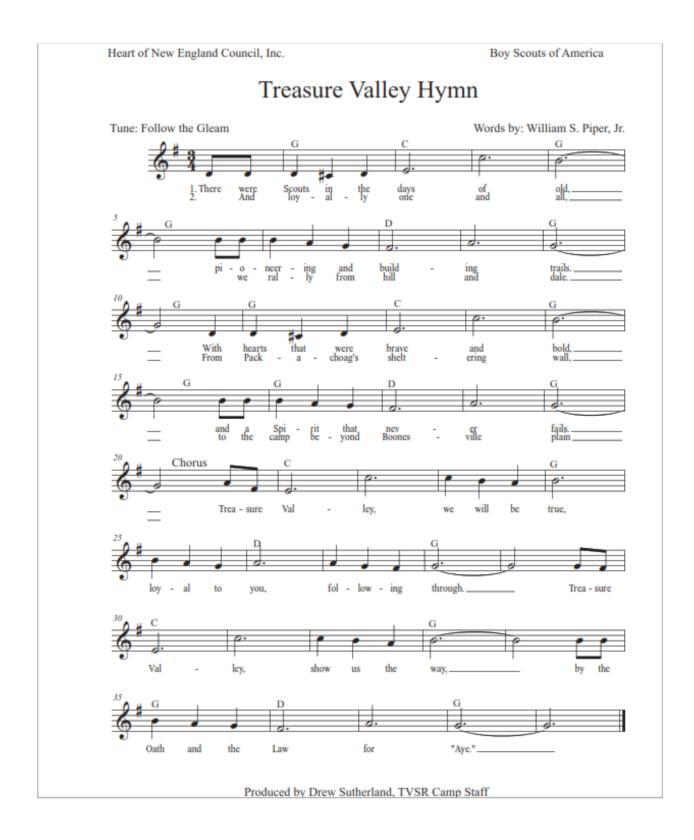
	Scout uniform		Old clothes & shoes (for		Toilet Kit
	Underwear		Swamp Romp)		Toothbrush & toothpaste
	Socks		Sleeping bag or blankets		Soap & container
	T-shirts		Sheet, pillow, pillowcase		Shampoo
	Shorts		Ground cloth		Bath towel & wash cloth
	Rugged pants		Mattress cover		Deodorant
	Sneakers		Flashlight & extra batteries		Comb, brush. Mirror
	Sturdy shoes		Compass		Spending Money
	or boots		Pocketknife		Insect Repellent (non-aerosol)
	Sweater and/or jacket		Water bottle		Mosquito netting & poles
	Swim suit		Beach towel		Sunscreen
	Poncho or rain gear		Scout Handbook		
Sugges	sted Items				
	Sewing Kit		Fishing pole & tackle		OA Sash (for OA members)
	Twine or rope		Board/card games		Anything needed for merit
	Sports Equipment		Pen, pencil, and notebook		badge work (see merit badge
	Camera		Musical Instrument		comments)
	Handkerchiefs or bandana		Sunglasses & hat		,
Please	do not bring:				
	Portable music players witho	ut			ns (see note in Shooting Sports
	headphones		program sec	tion)	
	Computers/Video Games			valı	ue that may be damaged by being
	Alcohol, Tobacco, or Nicotine product	S	outside		
			□ Pets/Domes	ticate	ed Animals

The lighter the Scout packs, the easier time they will have. It is very easy to over-pack for camp. Extra clothing is essential to a comfortable camp experience. While not necessary, small battery powered fans with built-in lanterns can be easily found at many outdoor suppliers. Keep in mind that tents are not fully enclosed, bug netting is recommended but not required. Poles are not provided. Since campsites are now equipped with canvas cots, it is strongly suggested that all campers bring a good sleeping pad.

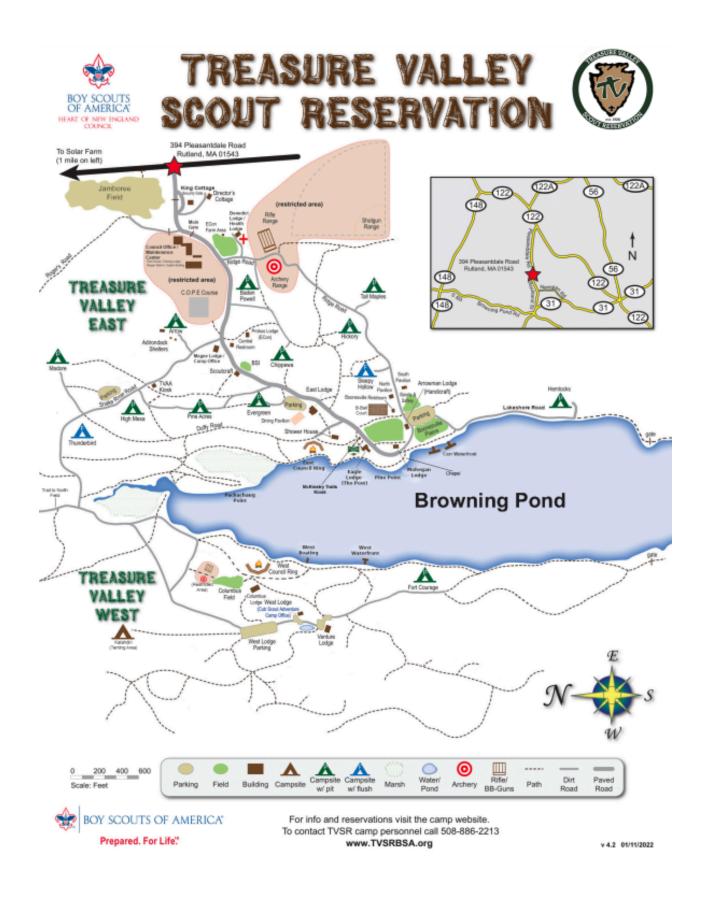
Campers are responsible for their personal possessions. Lost & found items may be turned in and retrieved at the East Lodge. Heart of New England Council and Treasure Valley Scout Reservation are not responsible for lost, stolen, or missing items. Lost items will be kept until September 1st. If you are looking for lost items after your Scout has left camp, please contact the Camp Director.

Rev. 0 - 2/12/2025 52

Treasure Valley Hymn



Camp Map



Rev. 0 - 2/12/2025 54

TVSR Mobile!

TVSR Mobile is the home of the most up-to-date information about camp and contains quick links to all the information and files you need when preparing for camp.

Are you looking for ...

- Program Guide
- Merit Badge & Weekly Schedules
- News & Photos
- Rosters & Financial Forms
- Special Program Information
- Waivers & Policies
- And so much more

... Then TVSR Mobile has you covered!



Check it out today! https://hnescouting.org/tvsr-mobile/



Treasure Vales Scout Reservation Thank You For Choosing **Treasure Valley!** Scouting America. **Heart of New England Council**